Grande Prairie Regional College Fine Arts Department

DD 2211P 3(.5-0-0) Applied Music 1--Percussion

Instructor:

Geoffrey Whittall

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Course Description:

This is the applied lesson for students registered in the

Interactive Digital Design program. While study in this course focuses primarily on snare drum and drumset, other instruments

may also be studied. Lessons are weekly, with weekly

assignments designed to encourage incremental growth in your skills. In addition to daily practice, you will be expected to do

one assigned transcription each week.

Evaluation:

Ongoing Evaluation in weekly lessons

December jury 10% April jury 25%

65%

Attendance:

It is mandatory that students will attend all lessons. If a student can not attend a class due to medical reasons or other extreme circumstances, it is necessary (when at all possible) to give the instructor advance notice. If you do not inform the instructor in

advance, you will not be able to make the lesson up.

Practice:

It is expected that to pass this course, a student will practice a minimum of half an hour every day of the week. To do well, an hour a day will certainly accelerate progress and improve your

grade.

Course Objectives:

To develop one's technical and musical abilities as they pertain to the performance of percussion instruments, and to begin to

recognise sounds and patterns that one hears other

percussionists and musicians performing.

Concert Attendance:

Students will be expected to attend all student and faculty concerts each term. You will learn and benefit from listening to

other musicians perform in "live."

Repertoire and Supplies:

You will be expected to build your own collection of sticks, mallets, repertoire (sheet music and books) and recordings. You must have an electronic metronome with a light, and

manuscript paper.

Regularly updated information is available at:

http://mercury.gprc.ab.ca/geoff/percussion.html