# **CS 3060 - Introduction to Digital Image Processing**

**Course Information: Course Outline** 

#### **Instructors:**

<u>Libero Ficocelli</u> <u>David Gregg</u>

Office: C424 C422 Phone: 539 - 2825 539 - 2976

### **Lab Assignments:**

Laboratory Assignments		
Lab No	Title	Week of
1	Lab Assign1	Jan 14
2	Lab Assign 2	Jan 21
3	Lab Assign 3	Jan 28
4		

## Try these interesting sites, they are pretty extensive.

Brock University Computer graphics course, good intro on Computational geometry Princeton University, check out the Java stuff on sorting and convex hulls.

Convex Hull demo with code (Java)

<u>Java Repository</u>, bunch of Java programs with animations and code for all sorts of stuff <u>Hypermedia Image Processing Reference</u>, this stuff is not supposed to be made public, but I guess its to hard to prosecute people in Korea

Computational Geometry software library, more Java stuff (check out the stuff from McGill, professor Toussaint's class).

#### **Additional Resources:**

- File format page, for those of you who want to know more about various image file formats.
- PaintShop Pro download